Bivariate Penalized Splines for Geo-Spatial Models

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MOTIVATION

BIVARIATE SPLINES

TRIANGULATIONS

BIVATIATE PENALIZED SPLINE ESTIMATORS

PARTIALLY LINEAR BIVARIATE SPLINE

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Damaged image with 50% of missing data observations

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Image recovered using thin-plate splines



Face of Lena Söderberg with 8401 pixels.

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Lena Söderberg from November 1972 issue of Playboy

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Spatial Data and Modeling

- Spatial is relating to the position, area, shape, and size of things.
- ► Spatial describes how objects fit together in space.
- Data are facts and statistics collected together for inference and analysis.
- Spatial Data are data/information about the location and shape of, and relationships among, geographic features, usually stored as coordinates and topology.

Spatial Model

- A common goal in spatial modeling: predicting the value of a target variable Y over a two-dimensional domain.
- Let {X_i = (X_{1i}, X_{2i})}ⁿ_{i=1} be a set of *n* points range over a bounded domain Ω ⊆ ℝ² of an arbitrary shape.
- ► Let *Y_i* be the value of *Y* observed at point **X**_{*i*}.
- Given *n* observations $\{(\mathbf{X}_i, Y_i)\}_{i=1}^n = \{(X_{1i}, X_{2i}, Y_i)\}_{i=1}^n$, we assume

$$Y_i = m(\mathbf{X}_i) + \sigma(\mathbf{X}_i) \epsilon_i, \quad i = 1, \cdots, n$$

- *ϵ_i*'s are random errors and independent of *X_i*;
- ► *m* is an unknown smooth function.
- ► Goal: to estimate a function of *m* based on the *n* observations.

1-D Smoothing Splines

► The **smoothing spline** estimate of *m* is defined as a solution to the optimization problem:

$$\sum_{i=1}^{n} [Y_i - m(X_i)]^2 + \lambda \int [m''(t)]^2 dt$$

with λ as a fixed constant (roughness penalty parameter).

- The 1st term ensures the closeness of the estimate to the data;
- The 2nd term penalizes the curvature of the function;
- Small $\lambda \Rightarrow$ an interpolating estimate;
- Large $\lambda \Rightarrow m''(x) \to 0 \Rightarrow$ the least squares fit.

BIVARIATE SMOOTHING

Suppose we have two input variables X_1 and X_2 .

- ► Thin-plate spline smoother: Wood (2003)
 - By penalizing the curvature of the spline surface, thin-plate spline is defined as a solution to the optimization problem

$$\sum_{i=1}^{n} (Y_i - m(X_{1i}, X_{2i}))^2 + \lambda \int \sum_{i+j=2} {\binom{2}{i}} (D_{x_1}^i D_{x_2}^j f)^2 dx_1 dx_2.$$

► Tensor product spline smoother:

$$m(x_1, x_2) = \sum_{j,k} \beta_{jk} B_j(x_1) B_k(x_2).$$

- Useful when the data are observed on a regular grid in a rectangular domain;
- Undesirable when data are located in domains with complex boundaries and holes.

Smoothing Over Difficult Regions

Ramsay (2002, JRSSB): estimate the per capita income for the Island of Montreal, Canada.



Island of Montreal with 493 data points defined by the centroids of census enumeration areas. Source: Ramsay (2002, JRSSB)

BIVARIATE SPLINES OVER TRIANGULATION

 We consider bivariate splines on triangulations to handle the irregular domains.



Triangulation of the image of Lena Söderberg

TRIANGLE: SIZE AND SHAPE

- Let τ be a triangle, i.e., a convex hull of three points not located in one line.
- Given any triangle τ ,
 - Let $|\tau|$ be the length of its longest edge;
 - Let ρ_τ be the radius of the largest disk inscribed in τ;
 - ► Define the ratio β_τ = |τ|/ρ_τ the shape parameter of τ;
 - For an equilateral triangle, $\beta_{\tau} = 2\sqrt{3}$;
 - Any other triangle has a larger shape of parameter;
 - When β_τ is small, the triangles are relatively uniform (all angles of triangles in the triangulation τ are relatively the same).



TRIANGULATIONS

A collection $\triangle = \{\tau_1, ..., \tau_N\}$ of triangles is called a triangulation of $\Omega = \bigcup_{i=1}^N \tau_i$ if a pair of triangles in \triangle intersect, then their intersection is either a common vertex or a common edge.

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Two triangulation examples.

UNIFORM REFINEMENT OF A TRIANGULATION

Let Δ be a given triangulation. A uniform refinement of Δ can be obtained by splitting each triangle $\tau \in \Delta$ into four subtriangles by connecting the midpoints of the edges of τ .



A triangulation and its uniform refinement

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TRIANGULATIONS IN PRACTICE

- Maxmin-angle triangulation: we seek to maximize the smallest angle in a triangulation.
- There is no triangle that contains no data points.
- Find a polygon Ω containing all the design points of the data and triangulate Ω by hand or computer to have a triangulation △₀.
- ► Uniformly refine △₀ several times to have a desired triangulation.
- The Delaunay algorithm is a good way to triangulate the convex hull of an arbitrary dataset; see MATLAB program "delaunay.m".

DEFINITION OF SPLINE FUNCTIONS

► Let $\tau = \langle (x_1, y_1), (x_2, y_2), (x_3, y_3) \rangle$. For any point $v = (x, y) \in \mathbb{R}^2$, let b_1, b_2, b_3 be the solution of

$$\begin{aligned} x &= b_1 x_1 + b_2 x_2 + b_3 x_3, \\ y &= b_1 y_1 + b_2 y_2 + b_3 y_3, \\ 1 &= b_1 + b_2 + b_3, \end{aligned}$$

where coefficients (b_1, b_2, b_3) are called the barycentric coordinates of point v with respect to the triangle τ .

• Fix a degree d > 0. For i + j + k = d, let

 $B_{ijk}^d(x,y) = \frac{d!}{i!j!k!} b_1^i b_2^j b_3^k$ (Bernstein-Bézier polynomials).

► Let
$$s|_{\tau} = \sum_{i+j+k=d} c^{\tau}_{ijk} B^d_{ijk}(x, y), \tau \in \triangle$$
.

SPLINE FUNCTIONS ON TRIANGULATIONS

- Lai and Schumaker (2007): all basics about multivariate splines
 - Evaluation
 - Differentiation
 - Integration
 - Refinement schemes of a triangulation
- Lai and Schumaker (2007): advanced properties
 - Dimension of various spline spaces
 - Construction of various locally supported basis functions
 - Approximation properties of various spline spaces



Lai and Schumaker (2007, Cambridge Univ. Press)

BIVARIATE PENALIZED SPLINE ESTIMATOR

• Given $\lambda > 0$ and $\{\mathbf{X}_i, Y_i\}_{i=1}^n$, consider the minimization:

$$\min_{s} \sum_{i=1}^{n} \left\{ Y_{i} - s\left(\mathbf{X}_{i}\right) \right\}^{2} + \lambda \mathcal{E}_{\upsilon}(s),$$
(1)

where

$$\mathcal{E}_{\upsilon}(f) = \sum_{\tau \in \bigtriangleup} \int_{\tau} \sum_{i+j=2} \binom{2}{i} (D_{x_1}^i D_{x_2}^j f)^2 dx_1 dx_2$$

is the energy functional.

Let m
_λ be the minimizer of (1) and we call it the bivariate penalized spline estimator over triangulation (BPSOT estimator) of *m* corresponding to λ.

PENALTY PARAMETER SELECTION

- Partition the original data randomly into *K* subsamples with: one subsample \Rightarrow test set, *K* 1 subsamples \Rightarrow training set.
- Define the K-fold cross-validation score as

$$CV_{\lambda} = \sum_{i=1}^{n} \left\{ Y_i - \hat{m}_{\lambda}^{-k[i]}(\mathbf{X}_i) \right\}^2$$

- ► *k*[*i*]: the subsample containing the *i*th observation.
- *m*^{-k[i]}: the estimate of the mean with the measurements of the k[i]th part of the data points removed.

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• Select $\lambda = \arg \min CV_{\lambda}$.



Triangulation \triangle_0



Triangulation \triangle_1



Triangulation \triangle_2



Recovered image using bivariate splines over triangulation Δ_1

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MOTIVATION: CALIFORNIA HOUSE VALUE DATA



20,532 blocks defined by centroids of census enumeration areas (1990 Census).

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- Data: all the block groups in California from the 1990 Census
- ► Target: House value



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- ► Data: all the block groups in California from the 1990 Census
- ► **Target:** House value



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- ► Target: House value



6-FACTOR GLM

► 6-factor GLM of house value as a linear combination of:

- Household (Hhd)

- House Age (Age)Population (Pop)
- Total # of Rooms (TR)
- # of Bedrooms (BR)
- Median Income (Income)

Model 1: 6-Factor GLM (Pace and Barry, 1997)

$$log(Value) = \beta_0 + \beta_1 Income + \beta_2 log(Age) + \beta_3 log(TR/Pop) + \beta_4 log(BR/Pop) + \beta_5 log(Pop/Hhd) + \beta_6 log(Hhd)$$

6-FACTOR GLM ESTIMATES



LOCATION, LOCATION, LOCATION!

- "Location matters"!
- We need to adjust for the location effect:
- House Age (Age)
- Total # of Rooms (TR)
- # of Bedrooms (BR)
- Median Income (Income)

- Population (Pop)
- Household (Hhd)
- Latitude
- Longitude

Model 2: A Flexible Semiparametric Model

 $log(Value) = \beta_0 + \beta_1 Income + \beta_2 log(Age)$ $+ \beta_3 log(TR/Pop) + \beta_4 log(BR/Pop)$ $+ \beta_5 log(Pop/Hhd) + \beta_6 log(Hhd)$ + g(Latitude, Longitude),

where $g(\cdot, \cdot)$ is a smooth bivariate function to be estimated.

ESTIMATED HOUSE VALUES



Prediction errors of the logarithm of house values.

LINEAR	KRIG	TPS	SOAP	BPST
0.146	0.083	0.081	0.079	0.052



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