

6.4 6.5

Section 6.4-6.5 The Gram-Schmit Process, least-square problems, and applications to linear models

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6.6

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Example

Ex. Let $x_1 = \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix}$, $x_2 = \begin{bmatrix} 0 \\ 1 \\ 1 \\ 1 \end{bmatrix}$, and $x_3 = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix}$, $y = \begin{bmatrix} 2 \\ -1 \\ 3 \\ 4 \end{bmatrix}$, and
 $W = \text{Span}\{x_1, x_2, x_3\}$. Find the projection of y onto W .

$$\text{Proj}_W y = \frac{y \cdot x_1}{x_1 \cdot x_1} x_1 + \frac{y \cdot x_2}{x_2 \cdot x_2} x_2 + \frac{y \cdot x_3}{x_3 \cdot x_3} x_3$$

WRONG!

not orthogonal set!

Orthogonal basis

- Given a basis for a subspace W of \mathbf{R}^n , how to find an orthogonal basis for W ?
- Let $\{x_1, x_2, \dots, x_p\}$ be a basis for W .
- The idea is as follows: let $v_1 = x_1$ and take $W_1 = \text{Span}\{v_1\}$, then project x_2 to W_1 and let v_2 be the component of x_2 orthogonal to W_1 ; then let $W_2 = \text{Span}\{v_1, v_2\}$, and project x_3 to W_2 and let v_3 be the component of x_3 orthogonal to W_2 . Then $\{v_1, v_2, v_3\}$ is an orthogonal basis for W ; and so on.
- This is so-called Gram-Schmidt Process.

The Gram-Schmidt Process

- Given a basis $\{x_1, x_2, \dots, x_p\}$ for a nonzero subspace W of \mathbf{R}^n , define

$$v_1 = x_1$$

$$v_2 = x_2 - \frac{x_2 \cdot v_1}{v_1 \cdot v_1} v_1$$

$$= x_2 - \text{Proj}_{W_1} x_2$$

$$v_3 = x_3 - \frac{x_3 \cdot v_1}{v_1 \cdot v_1} v_1 - \frac{x_3 \cdot v_2}{v_2 \cdot v_2} v_2$$

$$= x_3 - \text{Proj}_{W_2} x_3$$

...

$$v_p = x_p - \frac{x_p \cdot v_1}{v_1 \cdot v_1} v_1 - \frac{x_p \cdot v_2}{v_2 \cdot v_2} v_2 - \dots - \frac{x_p \cdot v_{p-1}}{v_{p-1} \cdot v_{p-1}} v_{p-1}$$

Then $\{v_1, v_2, \dots, v_p\}$ is an orthogonal basis for W .

Example

Ex. Let $W = \text{span}\{x_1, x_2\}$, where $x_1 = \begin{bmatrix} 3 \\ 6 \\ 0 \end{bmatrix}$ and $x_2 = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix}$. Construct an orthogonal basis $\{v_1, v_2\}$ for W .

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$$v_2 = x_2 - p = x_2 - \frac{x_2 \cdot x_1}{x_1 \cdot x_1} x_1 = \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} - \frac{15}{45} \begin{bmatrix} 3 \\ 6 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix}$$

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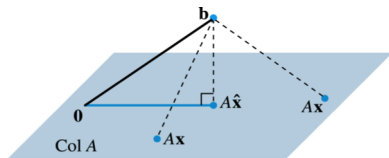
- We know that some linear systems $Ax = b$ may not be consistent.
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- **Definition:** If A is $m \times n$ and b in \mathbf{R}^m , a **least-squares solution** of $Ax = b$ is an \hat{x} in \mathbf{R}^n such that $\|b - A\hat{x}\| \leq \|b - Ax\|$ for all $x \in \mathbf{R}^n$.

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The vector \mathbf{b} is closer to $A\hat{\mathbf{x}}$ than to $A\mathbf{x}$ for other \mathbf{x} .

$$u = \begin{pmatrix} u_1 \\ \vdots \\ u_n \end{pmatrix}$$
$$\|u\| = \sqrt{u_1^2 + \dots + u_n^2}$$

Solution to the general least-squares problem

- Given A and b , apply the Best Approximation Theorem to the subspace $\text{Col } A$. Let $\hat{b} = \text{proj}_{\text{Col } A} b$.

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- Since \hat{b} is the closest point in $\text{Col } A$ to b , a vector \hat{x} is a least-squares solution of $Ax = b$ if and only if \hat{x} satisfies $A\hat{x} = \hat{b}$.

least-squares solution to $Ax = b$



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- Such an \hat{x} in \mathbf{R}^n is a list of weights that will build \hat{b} out of the columns of A .
- Suppose \hat{x} satisfies $A\hat{x} = \hat{b}$.
- By the Orthogonal Decomposition Theorem, the projection \hat{b} has the property that $b - \hat{b}$ is orthogonal to $\text{Col } A$, so $b - A\hat{x}$ is orthogonal to each column of A .

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- A solution to $A^T Ax = A^T b$ is often denoted by \hat{x} .

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- By the uniqueness of the orthogonal decomposition, $A\hat{x}$ must be the orthogonal projection of b onto $Col A$.
- That is, $A\hat{x} = \hat{b}$ and \hat{x} is a least-squares solution.

Example

Ex. Find a least-squares solution of the inconsistent system $Ax = b$ for

$$A = \begin{bmatrix} 4 & 0 \\ 0 & 2 \\ 1 & 1 \end{bmatrix}, b = \begin{bmatrix} 2 \\ 0 \\ 11 \end{bmatrix}.$$

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Sol. To use the normal equation, compute:

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- Solve it, we have $\hat{x} = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$.

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$$\begin{array}{c}
 \Downarrow \\
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 \Downarrow \\
 x = (A^T A)^{-1} (A^T b)
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- The distance from b to $A\hat{x}$, $\|b - A\hat{x}\|$, is called the **least-squares error** of this approximation.

Alternative calculation

- When the columns of $A = [u_1 \ u_2 \ \dots \ u_p]$ are orthogonal, we know exactly the orthogonal projection of b on $\text{Col } A$:

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- Such matrices often appear in linear regression problems.

Example

Ex. Find a least-squares solution of $Ax = b$ for

$$A = \begin{bmatrix} 1 & -6 \\ 1 & -2 \\ 1 & 1 \\ 1 & 7 \end{bmatrix}, b = \begin{bmatrix} -1 \\ 2 \\ 1 \\ 6 \end{bmatrix}$$

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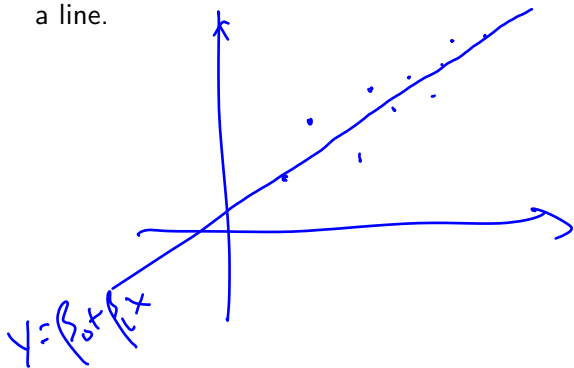
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• We can also get the least-squares error: $\|b - A\hat{x}\| = \sqrt{\quad ? \quad}$.

Applications to linear models

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- The simplest relation between two variables x and y is the linear equation $y = \beta_0 + \beta_1 x$. Experimental data often produce points $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ that, when graphed, seem to lie close to a line.



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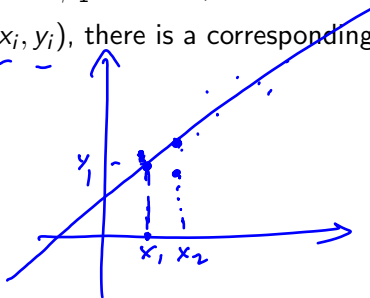
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- For each point (x_i, y_i) , there is a corresponding point $(x_i, \beta_0 + \beta_1 x_i)$ on the line.



$$x_1 \rightarrow y_1 \quad \beta_0 + \beta_1 x_1$$

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- The **least-squares line**, or **the line of regression of y on x** , is the line $y = \beta_0 + \beta_1 x$ that minimizes the sum of the squares of the residuals.

- The β_0 and β_1 satisfy the following

$$\begin{bmatrix} 1 & x_1 \\ 1 & x_2 \\ \dots & \\ 1 & x_n \end{bmatrix} \begin{bmatrix} \beta_0 \\ \beta_1 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ \dots \\ y_n \end{bmatrix}$$

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- Or simply just $X\beta = y$.

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- Or simply just $X\beta = y$.
- We can find the least-squares solution to $X\beta = y$ by solving the matrix equation $X^T X \beta = X^T y$.

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- Find the equation $y = \beta_0 + \beta_1 x$ of the least-squares line that best fits the data points $(2, 1)$, $(5, 2)$, $(7, 3)$ and $(8, 3)$.

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- The least-squares line is $y = 2/7 + 5/14x$.